

NATIONAL BUREAU OF STANDARDS REPORT

6612

**IBM 650 Computer Program for
CIE Color Specifications of Objects
Illuminated by Sources Having
Continuous Plus Line Spectra**

By

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**U. S. DEPARTMENT OF COMMERCE
NATIONAL BUREAU OF STANDARDS**

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Abstract

At the request of the Illuminating Engineering Research Institute of the Illuminating Engineering Society, the National Bureau of Standards has written a computer program, for use on the IBM 650, high speed digital, computer, which converts into terms of the 1931 CIE (International Commission on Illumination) standard observer and coordinate system data of spectral transmittance or spectral directional reflectance of a sample illuminated by any light source, including those sources, such as fluorescent lamps, which have spectral lines superimposed on the continuous spectrum of the source. A description of the data required by the program is given together with detailed instructions for coding the data.

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I. General description of the computing program.

The purpose of this computing program is the conversion of spectral directional reflectance or spectral transmittance data into colorimetric terms of the 1931 CIE (International Commission on Illumination) standard observer and coordinate system [1]*. The wavelength range covered is 380 to 770 millimicrons. Any light source may be used in the computations including those sources, such as fluorescent lamps, which have spectral lines superimposed on the continuous spectrum of the source.

Up to 5 spectral lines can be included in the data for the source. It is necessary to give only the wavelengths at which the spectral lines occur and the relative radiant fluxes of these lines. The computer program performs a third-difference, osculatory interpolation [2] on the data of the CIE standard observer and the spectral directional reflectance or spectral transmittance data of the sample at the proper wavelengths. The third-difference, osculatory interpolation formula has the condition, however, that no such interpolation can be made within the first and last wavelength interval, namely 380 to 390 millimicrons and 760 to 770 millimicrons. Since the possibility exists that a spectral line could fall within the first or last wavelength interval, the program has been written to perform linear interpolation in these wavelength regions.

Two possibilities for handling data are available. The conversion to CIE colorimetric terms can be made for (1) a series of source-sample combinations where neither the data of the source nor the data of the sample are repeated, or (2) a number of samples relative to the same source.

The resulting data of the computations are punched on a single card giving the identification, tristimulus values, and chromaticity coordinates of the source-sample combination.

A complete listing of the FOR TRANSIT [3] code, used to assemble the program deck, is shown in Appendix A. Since the FOR TRANSIT system, used on the IBM 650 computer, is compatible with the FORTRAN [4,5] system, used on the IBM 704 computer, it was possible to prepare the computing program on the IBM 704 computer at the National Bureau of Standards, and with minor modifications, obtain a program which could be assembled on the IBM 650 computer at the U. S. Department of Agriculture. Thus, the FORTRAN program, described in NBS Report 6613, performs the same computations as the FOR TRANSIT program described herein. The modified FORTRAN [6] program which was assembled on the IBM 704 computer is shown in Appendix B.

The program deck, supplied with these instructions, is this FOR TRANSIT code assembled in "machine language" on a basic IBM 650 computer equipped

* Numbers in brackets refer to bibliography on page 10 of this report.

with a special character device (Group II), using the FOR TRANSIT I(S) [3] compiling program, and the FOR TRANSIT 533 control panel.

The computing program has been checked against data computed manually on desk calculators. The results of the two sets of calculations agree exactly to at least five decimal places which is considered sufficient for the problems to be computed by this program.

The running time on the computer, after the program deck has been loaded, is approximately 1 minute 15 seconds per source-sample combination.

II. Form of the input data.

The input data are punched on standard 80 column IBM cards and arranged in the following order.

- (1) Control card.
- (2) Continuum of the source.
- (3) Number of spectral lines to be considered.
- (4) Wavelengths of the spectral lines.
- (5) Radiant fluxes of the spectral lines.
- (6) Spectral directional reflectance or spectral transmittance of sample.

The information listed above are punched in the first 70 columns of the cards in accord with instructions to be described in detail later in this section. Columns 71 through 80 are not read by the computer and may be used to number the cards sequentially, or for other identifying information.

In Appendix D is shown the listing of the deck of input data cards used to check this program. Note that the data shown on any line in Appendix D are punched on a single card. The column numbers are shown for reference only as the first two lines at the top of each page. These column number cards do not appear in the original input data deck used for the computations. Each card has been given a number in columns 74 and 75. These card numbers will be used in the description which follows for each type of input data format.

The IBM 650 uses a fixed input and output format consisting of eight 10 column fields per card. A field of a punch card is a specific number of columns in which data may be placed. Thus, the first field consists of columns 1 through 10, the second field columns 11 through 20, and so forth until the eighth field is reached which consists of columns 71 through 80.

(1) Control card.

The control card, for example cards numbers 1, 17, 33, 49, 56, and 63, Appendix D, serves to control transfers within the program, depending upon the input data to be used, and also to identify the input and output data

with a particular source-sample combination.

The first field of the control card, columns 1 through 10, is punched with "0" in columns 1 through 9 and with a "1", "2", or "3" in column 10. The punch in column 10 serves to control the transfers within the program and has the following significance.

<u>Punch in Column 10</u>	<u>Significance</u>
1	Read in data of new source and data of new sample.
2	Read in data of new sample but use the data of the last given source.
3	Stop.

The source-sample combination is identified by a numerical designation punched in the second field, the last digit appearing in column 20 and all unused columns being punched "0". The second field, on output, is punched on each answer card and is therefore needed to correlate the output data with the source-sample combination.

(2) Data for the continuum of the source.

The spectral-irradiance data of the continuum of the light source, at 10 millimicron intervals over the wavelength range 380 to 770 millimicrons, are punched in the first seven fields of the card with the exception of the last card which has the first five fields punched. See cards numbers 2 through 7, Appendix D. There must be 40 values of spectral irradiance of the continuum given, one value for each of the 40 wavelengths from 380 to 770 millimicrons, inclusive. If data of spectral irradiance are not available for any particular wavelengths, it is necessary to extrapolate data for these wavelengths. If the extrapolated data are very small in magnitude, zero value may be assigned to the spectral irradiance at those wavelengths. This can be done by punching "0" in all ten columns of that field. There must be six cards for the spectral-irradiance data on the continuum.

(3) Number of spectral lines to be used in the computation.

This card, for example card number 8, Appendix D, tells the computer the number of spectral lines to be used in the computation. Up to 5 spectral lines may be used. At least one spectral line must be used. The card is punched in the first field, columns 1 through 10. A "0" is punched in columns 1 through 9 and the number of lines is punched in column 10.

(4) Wavelengths of the spectral lines present in the source.

The wavelengths, in millimicrons, of the spectral lines present in the source are punched, as in card number 9, Appendix D, in the first five fields

of a single card. If less than five wavelengths are present, it is necessary to punch "0" in all ten columns of the unused fields.

(5) Radiant flux data of the spectral lines.

After the wavelengths of all of the spectral lines present in the source have been read into the computer, the radiant flux of each line relative to the continuum is read in. The relative radiant flux of the spectral line is defined as the peak height of the spectroradiometric curve for the spectral line, above the continuum of the source, determined for a slit-width of 10 millimicrons, the wavelength interval used for summation in this program. These data are punched in a single card as in card number 10, Appendix D, in the first five fields of the card. If less than five wavelengths are present it is necessary to punch "0" in all ten columns of the unused fields. There must be the same number of data of relative radiant flux as there are wavelengths given, and the flux data must be punched in the same order as the wavelength data.

If it is desired to make the colorimetric conversion, ignoring the contribution of the spectral lines, it is necessary only to assign zero-flux values to all of the lines. The condition stated in (3) above, that at least one line must be given, still holds. Thus, a single line must be indicated with its wavelength, but with a zero flux.

(6) Spectral data of the sample.

The spectral directional reflectance or spectral transmittance data of the sample, at 10-millimicron intervals over the wavelength range 380 to 770 millimicrons, are punched in the first seven fields of the card with the exception of the last card which has the first five fields punched. See, for example, cards numbers 11 through 16, Appendix D. There must be 40 values of spectral directional reflectance or spectral transmittance given. If data are not available for any wavelengths, for example 380, 390, 760, or 770 millimicrons, it is necessary to extrapolate values for these wavelengths. There must be six cards of spectral data for the sample.

III. Coding the data.

The above discussion indicates the way in which the data are to be prepared on punched cards for introduction into the computer. This section will deal with the coding of the data by the scientist or engineer for use by the key-punch operator in preparing the cards. Since the key-punch operator is usually located at the computing center, away from the laboratory, and has no previous knowledge of the problem, it is necessary to write out the data of the problem in a form that the key-punch operator can follow with the least chance of making errors in punching.

It is suggested that the data be written on squared paper or graph paper which is at least 80 squares wide. The squares at the top of the sheet should be numbered from 1 through 80 and the eight fields, 10 columns wide,

should be indicated by vertical rulings. A "+" (plus or "12" punch) must be punched in column 73. This can be accomplished by gang-punching the "+" in all cards to be used in the input data deck before they are given to the key-punch operator, or by having the key-punch operator overpunch (put a "12" punch in) column 73 when the whole card is punched.

The arrangement of the data on cards has been covered in II above for the control card and the card indicating the number of spectral lines. For the remaining cards, the data must be entered in the following manner. Data are located in the first seven fields of the card. If negative values are needed for the data, the minus sign is indicated by an "11" overpunch in the units column of the field containing the negative value, for example, columns 10, 20, 30, and so forth. All data must be represented as decimal numbers in the form .xxxxxxxPP, where "x" represents the data and the "PP" is 50 plus the power of 10 which is needed to shift the decimal point back to its proper position in the original data. The decimal points are never punched. All blank columns must be punched with "0" between columns 1 through 70. Thus, the following examples would be coded as shown.

Original Data	Equivalent Form	Coded Data
1.46	$.146 \times 10^1$	1460000051
.146	$.146 \times 10^0$	1460000050
.0146	$.146 \times 10^{-1}$	1460000049

For coding purposes, the original data on the continuum of the source and the fluxes of the spectral lines are to be considered as numbers on a scale whose maximum is about 100, that is, 96.3 and not 0.963; the original wavelength data are to be considered as always being in millimicrons, that is, for example 404.7 (or any number of decimal places up to five); and the original spectral data of the sample are to be considered as always being in terms of decimal numbers, such as 0.1742.

In addition to the data of the source-sample combinations to be computed, it is necessary to read into the computer the data of the CIE standard observer and the wavelength range, 380 to 770 millimicrons, over which the computations are to be made. In Appendix C are shown the 24 cards which comprise this data-constants deck. Cards numbers 1 through 6 contain the data of the X tristimulus function; 7 through 12, the data of the Y tristimulus function; 13 through 18, the data of the Z tristimulus function; and 19 through 24, the wavelengths for each 10-millimicron interval between 380 and 770 millimicrons. These 24 cards may be made a part of the program deck or be considered as a part of the input data. In either case, care should be taken to see that the data constants are included only once for any pass through the computer.

The arrangement or order of the cards must now be considered since the cards must be in the proper order to insure operation of the program. A generalized discussion follows of the two types of data handling possibilities available with this program and how the cards are arranged.

The first possibility available is to read into the computer a new source and a new sample for each computation. We shall call this Case 1. The computer is informed that Case 1 type of data input is to be used by a "1" punch in column 10 of the control card. The data deck for Case 1 would, in general, look like the following:

Control Card	0000000001 (in first field)
Continuum data	(6 cards)
Number of spectral lines in source	(1 card)
Wavelengths of the spectral lines	(1 card)
Fluxes of the spectral lines	(1 card)
Spectral data of the sample	(6 cards).

The data deck of the type for Case 1 is always used for the first source-sample combination of a particular series of computations since it is the only possibility which allows the computer to read in both a new source and a new sample.

The second possibility available is to read into the computer only the data for a new sample and perform the computation using the source which was last read in. We shall call this Case 2. A "2" punch in column 10 tells the computer to save in memory the last source read into the computer and use it with the new sample data which will be read in to perform this computation. The data deck for Case 2 would, in general, look like the following:

Control Card	0000000002 (in first field)
Spectral data on sample	(6 cards).

After all of the data to be computed have been read into the computer and the computations performed, it is necessary to inform the computer that the problem is finished. This is done by placing a card, with "0000000003" punched in the first field, and "0000000000" in the second field, after the last data card in the data deck. This we shall call Case 3. When this card is reached and read into the computer, a transfer is made to a stop instruction in the program and no further instructions are available to the computer.

Thus, a complete deck might, in general terms, look something like the following:

Program Deck

- X (read in X tristimulus function)
- Y (read in Y tristimulus function)
- Z (read in Z tristimulus function)
- Lambda (read in wavelengths 380, 390, ..., 760, 770)
- Case 1 (read in source M and sample A)
- Case 1 (read in source N and sample B)
- Case 2 (read in sample C, use source N)
- Case 2 (read in sample D, use source N)
- Case 2 (read in sample E, use source N)
- Case 1 (read in source O and sample F)
- Case 2 (read in sample G, use source O)
- Case 3 (stop).

The data used to check this program, listed in Appendix D, show how an actual problem was set up for running in the computer. The problem in Appendix D is really 5 sub-problems which are identified in columns 19 and 20 of the control cards as sub-problems 9 through 13. Sub-problem 9 covers cards numbers 1 through 16. This is a Case 1 type of data input (note the "1" punch in column 10 of card number 1) introducing a new source and a new sample. Sub-problems 10 and 11 cover cards numbers 17 through 32 and 33 through 48, respectively. The data input for both of these is of the Case 1 type. Sub-problems 12 and 13, cards numbers 49 through 55 and 56 through 62, respectively, are recomputations of sub-problems 10 and 11 respectively but of the Case 2 type of data input using the data of the source read in for sub-problem 11. Sub-problem 13 is the last conversion to be made during this run on the computer, and therefore, following the last data card of sub-problem 13, which is card number 62, we have the Case 3 card (card number 63) which tells the computer that it has reached the last card of this computing problem and that it is to stop.

IV. Operation of IBM 650 computer.

The following sequence of operations will cause the computer to execute the complete computation, provided no errors are present in the data deck.

1) Set the console as follows:

Storage Entry:	70 1952 9999	
Switches:	Programmed	STOP
	Half Cycle	RUN
	Control	RUN
	Display	UPPER
	Overflow	SENSE
	Error	STOP

2) Insert FOR TRANSIT 533 control panel.

3) Load blank cards in punch hopper.

4) Set Storage Entry Sign Switch to PLUS.

5) Load program deck into read hopper.

6) Load input data deck into read hopper arranged in the order given in III. Coding the data, above, behind the program deck and add three blank cards after the deck.

7) Press "RESET" key on console.

8) Press "PROGRAM START" key on console.

The computer reads in the program deck, the CIE tristimulus function data, the wavelengths, and the first source-sample combination, performs the computation, punches the answer card, then reads the second source-sample combination, and so forth until the last card is reached.

V. Form of the output data.

The results of the computations are punched on a single card for each source-sample combination. In Appendix E is given a listing of the answer cards resulting from the computations performed with the data shown in Appendix D. As in Appendix D, the column numbers are included for reference as the first two lines at the top of the page. They are not punched out in the normal running of the program.

It will be noted in Appendix E that the data are located in the first seven fields of the card. The data are punched out in the following order: X, first field; Y, second field; Z, third field; x, fourth field; y, fifth field; z, sixth field; and identification, seventh field. The identification which is punched in the seventh field on output is the same number as punched in the second field of the control card on input, and this number therefore correlates the results with the proper source-sample combination.

VI. Summary.

A computer program has been described which will allow the conversion of spectral directional reflectance or spectral transmittance data of a sample illuminated by any light source, including sources, such as fluorescent lamps, which contain spectral lines. A detailed description of how the various data are to be prepared for introduction into the computer has been given together with a description of the output data from the computer. The program has been completely checked and is able to complete each source-sample combination in an average time of approximately 1 minute 15 seconds per case. Read-in time for the program deck is approximately 5 minutes.

VII. Acknowledgments.

We wish to thank Dr. V. H. Nicholson and Miss Audrey A. Illig of the U. S. Department of Agriculture computing center for their assistance in assembling and checking this program on the IBM 650 computer. We also thank Miss Dorothy Nickerson, Cotton Division, Agricultural Marketing Service, USDA, for arranging for and furnishing computer time on the USDA computer.

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- [4] IBM General Information Manual, Programmer's primer for FORTRAN automatic coding system for the IBM 704 data processing system, International Business Machines Corporation, 590 Madison Avenue, New York 22, N. Y. (1957).
- [5] IBM Reference Manual, FORTRAN automatic coding system for the IBM 704 data processing system, International Business Machines Corporation, 590 Madison Avenue, New York 22, N. Y. (1958).
- [6] IBM Reference Manual, FORTRAN II for the IBM 704 data processing system, International Business Machines Corporation, 590 Madison Avenue, New York 22, N. Y. (1958).

APPENDIX A

Listing of the source program which was assembled by the FOR TRANSIT I(S) system. This assembly produced the program to be used on the IBM 650 computer.

```
C      SPECTRAL LINE COLORIMETRY
C      PROJECT NO.60-449
C      J.P.MENARD      650-CODE
1  DIMENSIONA(40),B(40),C(40),
   1T(40),AA(5),BB(5),CC(5),
   2TT(5),WLL(40),WL( ),WK(5),
   3S(40)
40 READ,A
45 READ,B
50 READ,C
55 READ,WLL
60 READ 10,NN,M
65 GO TO (70,90,560),NN
70 READ,S
75 READ 10,N
80 READ,WL
85 READ,WK
90 READ,T
100 J=1
105 DO 135 I=1,N
110 IF(WL(I)-WLL(1))560,115,305
115 AA(I)=A(J)
120 BB(I)=B(J)
125 CC(I)=C(J)
130 TT(I)=T(J)
135 CONTINUE
140 FXX=0.0
145 EYY=0.0
150 EZZ=0.0
155 EVV=0.0
160 DO 185 I=1,40
165 D=S(I)*T(I)
170 FXX=FXX+A(I)*D
175 EYY=EYY+B(I)*D
180 EZZ=EZZ+C(I)*D
185 EVV=EVV+BB(I)*S(I)
190 DO 215 I=1,N
195 D=WK(I)*TT(I)
200 EXX=EXX+AA(I)*D
205 EYY=EYY+BB(I)*D
210 EZZ=EZZ+CC(I)*D
215 EVV=EVV+BB(I)*WK(I)
220 FX=EXX/EVV
225 EY=EYY/EVV
230 EZ=EZZ/EVV
235 D=EXX+EYY+EZZ
240 EXX=FXX/D
245 EYY=EYY/D
250 EZZ=EZZ/D
260 PUNCH 16,EX,EY,EZ,
   1EXX,EYY,EZZ,M
300 GO TO 60
305 IF(WL(I)-WLL(2))310,340,350
310 J=1
311 D=(WL(I)-WLL(J))/
```

```
      1(WLL(J+1)-WLL(J))
315 AA(I)=A(J)+D*(A(J+1)-A(J))
320 BB(I)=B(J)+D*(B(J+1)-B(J))
325 CC(I)=C(J)+D*(C(J+1)-C(J))
330 TT(I)=T(J)+D*(T(J+1)-T(J))
335 GO TO 135
340 J=2
345 GO TO 115
350 IF(WL(I)-WLL(40))355,545,560
355 IF(WL(I)-WLL(39))360,525,535
360 IF(WL(I)-WLL(J+1))365,505,515
365 D=(WL(I)-WLL(J))/
      1(WLL(J+1)-WLL(J))
370 NN=0
375 AM1=A(J-1)
380 A0=A(J)
385 A1=A(J+1)
390 A2=A(J+2)
395 GO TO 600
400 AA(I)=AAA
410 AM1=B(J-1)
415 A0=B(J)
420 A1=B(J+1)
425 A2=B(J+2)
430 GO TO 600
435 BB(I)=AAA
440 AM1=C(J-1)
445 A0=C(J)
450 A1=C(J+1)
455 A2=C(J+2)
460 GO TO 600
465 CC(I)=AAA
470 AM1=T(J-1)
475 A0=T(J)
480 A1=T(J+1)
485 A2=T(J+2)
490 GO TO 600
495 TT(I)=AAA
500 GO TO 135
505 J=J+1
510 GO TO 115
515 J=J+1
520 GO TO 360
525 J=39
530 GO TO 115
535 J=39
540 GO TO 311
545 J=40
550 GO TO 115
560 STOP
600 AAA=(D/2.0)*(A2-3.0
      1*A1+3.0*A0-AM1)
601 AAA=(AAA+(2.0*AM1-5.0
      1*A0+4.0*A1-A2)/2.0)*D
602 AAA=(AAA+(A1-AM1)/2.0)
```



```
1*D+A0  
610 NN=NN+1  
620 GO TO (400,435,465,495),NN  
END
```

APPENDIX B

Listing of the modified source program which was assembled by the FORTRAN II system. This assembly produced a program to be used on the IBM 704 computer in simulation of the IBM 650 computer and served as a program check.

```
C   SPECTRAL LINE COLORIMETRY
C   PROJECT NO.60-449
C   J.P.MENARD      650-CODE
1   DIMENSIONA(40),B(40),C(40),
    1T(40),AA(5),BB(5),CC(5),
    2TT(5),WLL(40),WL(5),WK(5),
    3S(40)
10  FORMAT(2I10)
12  FORMAT(7F10.5)
16  FORMAT(6F10.5,I10)
40  READ 12,(A(I),I=1,40)
45  READ 12,(B(I),I=1,40)
50  READ 12,(C(I),I=1,40)
55  READ 12,(WLL(I),I=1,40)
60  READ 10,NN,M
65  GO TO (70,90,560),NN
70  READ 12,(S(I),I=1,40)
75  READ 10,N
80  READ 12,(WL(I),I=1,N)
85  READ 12,(WK(I),I=1,N)
90  READ 12,(TT(I),I=1,40)
100 J=1
105 DO 135 I=1,N
110 IF(WL(I)-WLL(1))560,115,305
115 AA(I)=A(J)
120 BB(I)=B(J)
125 CC(I)=C(J)
130 TT(I)=T(J)
135 CONTINUE
140 EXX=0.0
145 EYY=0.0
150 EZZ=0.0
155 EVV=0.0
160 DO 185 I=1,40
165 D=S(I)*T(I)
170 EXX=EXX+A(I)*D
175 EYY=EYY+B(I)*D
180 EZZ=EZZ+C(I)*D
185 EVV=EVV+BB(I)*S(I)
190 DO 215 I=1,N
195 D=WK(I)*TT(I)
200 EXX=EXX+AA(I)*D
205 EYY=EYY+BB(I)*D
210 EZZ=EZZ+CC(I)*D
215 EVV=EVV+BB(I)*WK(I)
220 EX=EXX/EVV
225 EY=EYY/EVV
230 EZ=EZZ/EVV
235 D=EXX+EYY+EZZ
240 EXX=EXX/D
245 EYY=EYY/D
250 EZZ=EZZ/D
260 PUNCH 16,EX,EY,EZ,
    1EXX,EYY,EZZ,M
300 GO TO 60
```

```
305 IF(WL(I)-WLL(2))310,340,350
310 J=1
311 D=(WL(I)-WLL(J))/
      1(WLL(J+1)-WLL(J))
315 AA(I)=A(J)+D*(A(J+1)-A(J))
320 BB(I)=B(J)+D*(B(J+1)-B(J))
325 CC(I)=C(J)+D*(C(J+1)-C(J))
330 TT(I)=T(J)+D*(T(J+1)-T(J))
335 GO TO 135
340 J=2
345 GO TO 115
350 IF(WL(I)-WLL(40))355,545,560
355 IF(WL(I)-WLL(39))360,525,535
360 IF(WL(I)-WLL(J+1))365,505,515
365 D=(WL(I)-WLL(J))/
      1(WLL(J+1)-WLL(J))
370 NN=0
375 AM1=A(J-1)
380 A0=A(J)
385 A1=A(J+1)
390 A2=A(J+2)
395 GO TO 600
400 AA(I)=AAA
410 AM1=B(J-1)
415 A0=B(J)
420 A1=B(J+1)
425 A2=B(J+2)
430 GO TO 600
435 BB(I)=AAA
440 AM1=C(J-1)
445 A0=C(J)
450 A1=C(J+1)
455 A2=C(J+2)
460 GO TO 600
465 CC(I)=AAA
470 AM1=T(J-1)
475 A0=T(J)
480 A1=T(J+1)
485 A2=T(J+2)
490 GO TO 600
495 TT(I)=AAA
500 GO TO 135
505 J=J+1
510 GO TO 115
515 J=J+1
520 GO TO 360
525 J=39
530 GO TO 115
535 J=39
540 GO TO 311
545 J=40
550 GO TO 115
560 STOP
600 AAA=((D/2.0)*(A2-3.0*A1+3.0*
      1A0-AM1)+(2.0*AM1-5.0*A0+4.0*
```

1A1-A2)/2.0)*D+(A1-AM1)/2.0)*

1D+A0

610 NN=NN+1

620 GO TO (400,435,465,495),NN

END(0,0,1,1,0)

APPENDIX C

A listing of the data constants
required by the program.

0000000001 1111111112 2222222223 3333333334 4444444445 5555555556 6666666667 7777777778
1234567890 1234567890 1234567890 1234567890 1234567890 1234567890 1234567890 1234567890

1400000052	4200000052	1430000053	4350000053	1344000054	2839000054	3483000054	+01
3362000054	2908000054	1954000054	9560000054	3200000053	4900000052	9300000052	+02
6330000053	1655000054	2904000054	4334000054	5945000054	7621000054	9163000054	+03
1026300055	1062200055	1002600055	8544000054	6424000054	4479000054	2835000054	+04
1649000054	8740000053	4680000053	2270000053	1140000053	5800000052	2900000052	+05
1400000052	7000000051	3000000051	2000000051	1000000051			+06
0000000000	1000000051	4000000051	1200000052	4000000052	1160000053	2300000053	+07
3800000053	6000000053	9100000053	1390000054	2080000054	3230000054	5030000054	+08
7100000054	8620000054	9540000054	9950000054	9950000054	9520000054	8700000054	+09
7570000054	6310000054	5030000054	3810000054	2650000054	1750000054	1070000054	+10
6100000053	3200000053	1700000053	8200000052	4100000052	2100000052	1000000052	+11
5000000051	3000000051	1000000051	1000000051	0000000000			+12
6500000052	2010000053	6790000053	2074000054	6456000054	1385600055	1747100055	+13
1772100055	1669200055	1287600055	8130000054	4652000054	2720000054	1582000054	+14
7820000053	4220000053	2030000053	8700000052	3900000052	2100000052	1700000052	+15
1100000052	8000000051	3000000051	2000000051	0000000000	0000000000	0000000000	+16
0000000000	0000000000	0000000000	0000000000	0000000000	0000000000	0000000000	+17
0000000000	0000000000	0000000000	0000000000	0000000000			+18
3800000053	3900000053	4000000053	4100000053	4200000053	4300000053	4400000053	+19
4500000053	4600000053	4700000053	4800000053	4900000053	5000000053	5100000053	+20
5200000053	5300000053	5400000053	5500000053	5600000053	5700000053	5800000053	+21
5900000053	6000000053	6100000053	6200000053	6300000053	6400000053	6500000053	+22
6600000053	6700000053	6800000053	6900000053	7000000053	7100000053	7200000053	+23
7300000053	7400000053	7500000053	7600000053	7700000053			+24

APPENDIX D

A listing of typical input data cards.
(Note: The column numbers appearing
as the first two lines on each page
are not a part of the input data. They
serve in this appendix only to index the
80 columns available on each card.)

0000000001 1111111112 2222222223 3333333334 4444444445 5555555556 6666666667 7777777778
1234567890 1234567890 1234567890 1234567890 1234567890 1234567890 1234567890 1234567890

0000000001	0000000009						+01
7000000051	1400000052	2020000052	2450000052	2740000052	3000000052	3150000052	+02
3190000052	3090000052	2920000052	2650000052	2500000052	2490000052	2750000052	+03
3220000052	3300000052	3220000052	3200000052	3380000052	3630000052	3680000052	+04
3480000052	3080000052	2550000052	2040000052	1590000052	1250000052	9000000051	+05
6400000051	4200000051	2400000051	1200000051	3000000050	0000000000	0000000000	+06
0000000000	0000000000	0000000000	0000000000	0000000000	0000000000		+07
0000000004							+08
4047000053	4358000053	5461000053	5778000053	0000000000			+09
1860000052	4950000052	2580000052	5500000051	0000000000			+10
1000000051	1000000051	1000000051	1000000051	1000000051	1000000051	1000000051	+11
1000000051	1000000051	1000000051	1000000051	1000000051	1000000051	1000000051	+12
1000000051	1000000051	1000000051	1000000051	1000000051	1000000051	1000000051	+13
1000000051	1000000051	1000000051	1000000051	1000000051	1000000051	1000000051	+14
1000000051	1000000051	1000000051	1000000051	1000000051	1000000051	1000000051	+15
1000000051	1000000051	1000000051	1000000051	1000000051	1000000051	1000000051	+16
0000000001	0000000010						+17
7000000051	1400000052	2020000052	2450000052	2740000052	3000000052	3150000052	+18
3190000052	3090000052	2920000052	2650000052	2500000052	2490000052	2750000052	+19
3220000052	3300000052	3220000052	3200000052	3380000052	3630000052	3680000052	+20
3480000052	3080000052	2550000052	2040000052	1590000052	1250000052	9000000051	+21
6400000051	4200000051	2400000051	1200000051	3000000050	0000000000	0000000000	+22
0000000000	0000000000	0000000000	0000000000	0000000000	0000000000		+23
0000000004							+24
4047000053	4358000053	5461000053	5778000053	0000000000			+25
1860000052	4950000052	2580000052	5500000051	0000000000			+26
1660000050	1590000050	1490000050	1330000050	1270000050	1190000050	1150000050	+27
1110000050	1050000050	1010000050	9900000049	9600000049	9400000049	9400000049	+28
9500000049	9500000049	9700000049	1050000050	1170000050	1420000050	1930000050	+29
2880000050	4320000050	5830000050	6530000050	6830000050	6970000050	7080000050	+30
7180000050	7230000050	7270000050	7330000050	7400000050	7440000050	7490000050	+31
7530000050	7560000050	7580000050	7590000050	7600000050			+32

0000000001 1111111112 2222222223 3333333334 4444444445 5555555556 6666666667 7777777778
1234567890 1234567890 1234567890 1234567890 1234567890 1234567890 1234567890 1234567890

0000000001 0000000011 +33

7000000051 1400000052 2020000052 2450000052 2740000052 3000000052 3150000052 +34

3190000052 3090000052 2920000052 2650000052 2500000052 2490000052 2750000052 +35

3220000052 3300000052 3220000052 3200000052 3380000052 3630000052 3680000052 +36

3480000052 3080000052 2550000052 2040000052 1590000052 1250000052 9000000051 +37

6400000051 4200000051 2400000051 1200000051 3000000050 0000000000 0000000000 +38

0000000000 0000000000 0000000000 0000000000 0000000000 0000000000 0000000000 +39

0000000004 +40

4047000053 4358000053 5461000053 5778000053 0000000000 +41

1860000052 4950000052 2580000052 5500000051 0000000000 +42

5400000049 5400000049 5400000049 5500000049 5500000049 5400000049 5400000049 +43

5400000049 5400000049 5600000049 6400000049 7000000049 7700000049 8800000049 +44

9700000049 1010000050 1160000050 1430000050 1920000050 2630000050 3270000050 +45

3590000050 3660000050 3660000050 3580000050 3490000050 3410000050 3380000050 +46

3410000050 3530000050 3760000050 4090000050 4420000050 4770000050 4960000050 +47

5050000050 5120000050 5130000050 5140000050 5140000050 +48

0000000002 0000000012 +49

1660000050 1590000050 1490000050 1330000050 1270000050 1190000050 1150000050 +50

1110000050 1050000050 1010000050 9900000049 9600000049 9400000049 9400000049 +51

9500000049 9500000049 9700000049 1050000050 1170000050 1420000050 1930000050 +52

2880000050 4320000050 5830000050 6530000050 6830000050 6970000050 7080000050 +53

7180000050 7230000050 7270000050 7330000050 7400000050 7440000050 7490000050 +54

7530000050 7560000050 7580000050 7590000050 7600000050 +55

0000000002 0000000013 +56

5400000049 5400000049 5400000049 5500000049 5500000049 5400000049 5400000049 +57

5400000049 5400000049 5600000049 6400000049 7000000049 7700000049 8800000049 +58

9700000049 1010000050 1160000050 1430000050 1920000050 2630000050 3270000050 +59

3590000050 3660000050 3660000050 3580000050 3490000050 3410000050 3380000050 +60

3410000050 3530000050 3760000050 4090000050 4420000050 4770000050 4960000050 +61

5050000050 5120000050 5130000050 5140000050 5140000050 +62

0000000003 0000000000 +63

APPENDIX E

A listing of answer cards resulting from the computations using the data of Appendix D. (Note: The column numbers appearing as the first two lines on the page are not punched out on output. They serve as reference only in this appendix.

0000000001	1111111112	2222222223	3333333334	4444444445	5555555556	6666666667	7777777778
1234567890	1234567890	1234567890	1234567890	1234567890	1234567890	1234567890	1234567890
9198677350	1000000051	1118828751	3027178950	3290884950	3681936650	0000000009	0000010260
2524992750	1888338250	1246576550	4461190950	3336341250	2202468150	0000000010	0000020260
2236982250	2063675350	6360720049	4531303850	4180247950	1288448150	0000000011	0000030260
2524992750	1888338250	1246576550	4461190950	3336341250	2202468150	0000000012	0000040260
2236982250	2063675350	6360720049	4531303850	4180247950	1288448150	0000000013	0000050260



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Electricity and Electronics. Resistance and Reactance. Electron Devices. Electrical Instruments. Magnetic Measurements. Dielectrics. Engineering Electronics. Electronic Instrumentation. Electrochemistry.

Optics and Metrology. Photometry and Colorimetry. Photographic Technology. Length. Engineering Metrology.

Heat. Temperature Physics. Thermodynamics. Cryogenic Physics. Rheology. Molecular Kinetics. Free Radicals Research.

Atomic and Radiation Physics. Spectroscopy. Radiometry. Mass Spectrometry. Solid State Physics. Electron Physics. Atomic Physics. Neutron Physics. Radiation Theory. Radioactivity. X-rays. High Energy Radiation. Nucleonic Instrumentation. Radiological Equipment.

Chemistry. Organic Coatings. Surface Chemistry. Organic Chemistry. Analytical Chemistry. Inorganic Chemistry. Electrodeposition. Molecular Structure and Properties of Gases. Physical Chemistry. Thermochemistry. Spectrochemistry. Pure Substances.

Mechanics. Sound. Mechanical Instruments. Fluid Mechanics. Engineering Mechanics. Mass and Scale. Capacity, Density, and Fluid Meters. Combustion Controls.

Organic and Fibrous Materials. Rubber. Textiles. Paper. Leather. Testing and Specifications. Polymer Structure. Plastics. Dental Research.

Metallurgy. Thermal Metallurgy. Chemical Metallurgy. Mechanical Metallurgy. Corrosion. Metal Physics.

Mineral Products. Engineering Ceramics. Glass. Refractories. Enameled Metals. Constitution and Microstructure.

Building Technology. Structural Engineering. Fire Protection. Air Conditioning, Heating, and Refrigeration. Floor, Roof, and Wall Coverings. Codes and Safety Standards. Heat Transfer. Concreting Materials.

Applied Mathematics. Numerical Analysis. Computation. Statistical Engineering. Mathematical Physics.

Data Processing Systems. SEAC Engineering Group. Components and Techniques. Digital Circuitry. Digital Systems. Analog Systems. Application Engineering.

• Office of Basic Instrumentation.

• Office of Weights and Measures.

BOULDER, COLORADO

Cryogenic Engineering. Cryogenic Equipment. Cryogenic Processes. Properties of Materials. Gas Liquefaction.

Radio Propagation Physics. Upper Atmosphere Research. Ionospheric Research. Regular Propagation Services. Sun-Earth Relationships. VHF Research. Radio Warning Services. Airglow and Aurora. Radio Astronomy and Arctic Propagation.

Radio Propagation Engineering. Data Reduction Instrumentation. Modulation Research. Radio Noise. Tropospheric Measurements. Tropospheric Analysis. Propagation Obstacles Engineering. Radio-Meteorology. Lower Atmosphere Physics.

Radio Standards. High Frequency Electrical Standards. Radio Broadcast Service. High Frequency Impedance Standards. Electronic Calibration Center. Microwave Physics. Microwave Circuit Standards.

Radio Communication and Systems. Low Frequency and Very Low Frequency Research. High Frequency and Very High Frequency Research. Ultra High Frequency and Super High Frequency Research. Modulation Research. Antenna Research. Navigation Systems. Systems Analysis. Field Operations.

